IMAT3451 Final Year Project Periodic Progress Report (PPR)

Programme/Course Title: Games Production

Name: Anjuma Rouf Assessment Period: w/c 11/12

Project Title: Anjies Arcade Report Number: 7

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Objectives for Period: (refer to previous report)

* Layout Minigames
* Progress Level Design

Summary of Progress for Period: (identify evidence of progress)

* Blocked out Minigames
* Added some Models and added some more movement code to players

Problem Areas and Suggested Solutions:

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Objectives, Deliverables & Plan for Next Period:

Christmas Period  
-Progress Player movements for each level

-Create UI for game

-Create Maze Layout

- Implement UI

Date of Next Review: 17/1/24

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Student’s Signature: Date: 14/12/23



Comments (if any):